

Science

- Name and identify common garden and wild plants
- Using magnifying glasses and microscopes
- Look at trees and plants in both the local and wider environment
- Sort trees into groups, those that are evergreen and deciduous
- Sort and group animals according to their habitats both local and woodland
- Identify and name some common animals from the local and wider environment
- Identify the basic structural parts of a plant
- Sort objects in to living and non-living things
- Plant seeds and observe their growth

Computing

- Use paint program to create images of woodland creatures
- Using a digit camera to take images of trees and plants found in the local area
- Write an email to the woodland trust asking for help to protect the local area

Geography

- Make simple maps of woodlands
- Identify common trees and plants in the locality
- Identify trees and plants from the wider environment

The Enchanted Woodland

PHSE

- Find out and identify ways to help protect the British woodland and wildlife
- Talk about ways to make a positive contributions to the school environment

Topic Texts

English

- Recount of a visit to a woodland
- Use information books to find out information about woodland plants and animals
- Make an information page about a woodland creature
- Instructions to make a woodland crown
- Stories with fantasy settings including magical creatures

Art and Design

- Create tree boggarts from clay
- Draw and paint images of woodland creates
- Make woodland creatures using 3D junk modelling
- Build a nest or den for a woodland creature using natural materials, review and evaluate end product
- Design and make a woodland crown
- Make tree hanging sculptures
- Study the work of Andy Goldsworthy
- Design and make a fairy door
- Make an indoor gallery using natural materials